|  |  |
| --- | --- |
| Dialogue Tree |  |
| Dialogue Root | List<Dialogue Root> |

|  |  |
| --- | --- |
| Dialogue Root |  |

|  |  |
| --- | --- |
| Dialogue Node | List<Dialogue Node> |

|  |  |
| --- | --- |
| Dialogue Node | List<Dialogue Node> |

String : Conversation ID

String : Participant Name

String : Emote Type

String : Side

String : Line

String : Specialty Animation

String : Specialty Cursor

String : Participants

String : Conversation

DialogueNodes nodelist = new DialogueNodes();

var path = System.IO.Path.Combine(Environment.CurrentDirectory, "nodelist");

var textData = System.IO.File.ReadAllText(path);

var newData = JsonConvert.DeserializeObject(textData);

Console.WriteLine(newData);